









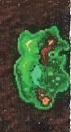

















































MONSTER'S NAME		WIZARD		FLEA		AVIAN		STOOL		GLOOM		BEAK		CREEP		ZARD		MORTE	
HP	Hit Points	HP 180		HP 15		HP 3000		HP 25		HP 12		HP 14		HP 25		HP 35		HP 120	
AT	Attack Power	AT 40		AT 5		AT 270		AT 20		AT 18		AT 18		AT 8		AT 55		AT 65	
EX	Experience	EX 1000		EX 3		EX 1400		EX 40		EX 5		EX 8		EX 8		EX 60		EX 280	
G	Gold	G 700		G 4		G 1600		G 20		G 12		G 8		G 8		G 45		G 200	
BAIN		GENERAL		GREMLIN		WISP		POG		ZOMBIE		SLIME		S.RIDER		BLURB		LANCER	
HP 1800		HP 250		HP 1200		HP 730		HP 280		HP 25		HP 12		HP 45		HP 50		HP 100	
AT 100		AT 110		AT 140		AT 90		AT 80		AT 42		AT 2		AT 60		AT 46		AT 58	
EX 1020		EX 1200		EX 1400		EX 1200		EX 1400		EX 70		EX 1		EX 120		EX 40		EX 120	
G 360		G 300		G 800		G 300		G 800		G 36		G 3		G 90		G 20		G 100	
WARHOG		AMEBLOB		BULLA		ROACH		H.FLY		EYESPY		OCTO		SQUID		SANDWORM		CLOUD	
HP 50		HP 75		HP 20		HP 180		HP 1000		HP 1600		HP 1800		HP 1000		HP 1600		HP 1400	
AT 60		AT 48		AT 8		AT 78		AT 170		AT 100		AT 160		AT 155		AT 180		AT 120	
EX 160		EX 60		EX 3		EX 460		EX 5600		EX 2800		EX 6000		EX 6000		EX 1200		EX 4800	
G 80		G 45		G 4		G 200		G 6400		G 2800		G 1500		G 4200		G 1200		G 1200	
PRICKLE		ARCHER		FLY		SPEARMAN		CREON		KNIGHT		MOTHRO		MOTE		SOLDIER		GRIMFOWL	
HP 90		HP 180		HP 45		HP 150		HP 100		HP 450		HP 3500		HP 3500		HP 600		HP 2000	
AT 65		AT 92		AT 92		AT 84		AT 80		AT 115		AT 210		AT 210		AT 160		AT 170	
EX 40		EX 560		EX 40		EX 500		EX 220		EX 2800		EX 6000		EX 5400		EX 1320		EX 4200	
G 20		G 180		G 20		G 340		G 120		G 2000		G 8000		G 6000		G 720		G 4800	
MYST		R.SLIME		FISHY		DOGFISH		MIDGET		TRONK		SANDCLOD		TENTACLE		M.SCORP		LANCERX	
HP 1100		HP 66		HP 65		HP 140		HP 55		HP 40		HP 100		HP 60		HP 65		HP 300	
AT 80		AT 84		AT 60		AT 55		AT 88		AT 26		AT 90		AT 60		AT 54		AT 100	
EX 4000		EX 240		EX 360		EX 560		EX 80		EX 140		EX 340		EX 240		EX 640		EX 500	
G 3600		G 150		G 300		G 150		G 40		G 72		G 120		G 150		G 240		G 340	
RUGAX		FLOWERX		HORNTOAD		CERL		P.BUG		CHIMERA		FUNGUS		CHOPPER		K.ROACH		PHOENIX	
HP 1400		HP 2900		HP 4000		HP 3500		HP 8		HP 180		HP 80		HP 100		HP 2800		HP 240	
AT 170		AT 250		AT 195		AT 225		AT 5		AT 78		AT 62		AT 130		AT 100		AT 128	
EX 3200		EX 3200		EX 6800		EX 8000		EX 5		EX 560		EX 240		EX 480		EX 460		EX 720	
G 2400		G 3000		G 7000		G 9000		G 12		G 180		G 120		G 300		G 200		G 360	
TOAD		ROGUE		GODA		ZOG		JADE		SARA		WARLOCK		ZOOM		GARGOYLE		G.KNIGHT	
HP 2300		HP 2000		HP 11000		HP 16000		HP 25000		HP 15000		HP 250		HP 300		HP 2200		HP 50	
AT 330		AT 100		AT 235		AT 240		AT 280		AT 320		AT 80		AT 80		AT 84		AT 75	
EX 6000		EX 6520		EX 6000		EX 7000		EX 8000		EX 8000		EX 1020		EX 800		EX 1200		EX 100	
G 1500		G 1200		G 6000		G 7000		G 8000		G 8000		G 360		G 200		G 400		G 200	
SPIDER		BLAZE		GOLEM		E.CHEST		D.FLEA		CRAB		FLOWER		G.SLIME		SLIMEX		BUZZER	
HP 40		HP 400		HP 3000		HP 45		HP 200		HP 300		HP 700		HP 120		HP 2000		HP 100	
AT 40		AT 100		AT 160		AT 65		AT 100		AT 180		AT 140		AT 120		AT 510		AT 100	
EX 20		EX 860		EX 1290		EX 860		EX 280		EX 1020		EX 1800		EX 800		EX 9999		EX 130	
G 40		G 360		G 540		G 360		G 90		G 360		G 600		G 300		G 9999		G 50	
DOGFISHX		BLAZEX		AMEBLOBX		NAUTILIS		WIDOW		M.FLEA		CRAWLERX		MIMIC		WARHOGX		FIREHEAD	
HP 300		HP 2400		HP 400		HP 200		HP 300		HP 100		HP 80		HP 300		HP 280		HP 240	
AT 120		AT 120		AT 75		AT 128		AT 164		AT 120		AT 80		AT 140		AT 140		AT 140	
EX 560		EX 840		EX 640		EX 700		EX 1400		EX 1680		EX 250		EX 800		EX 1360		EX 1400	
G 180		G 200		G 240		G 300		G 450		G 400		G 150		G 3000		G 480		G 1000	
PINCHERX		CREONX		PERIL		D.RIDER		GHOUL		CACTUS		CACTUSX		ICU		ENTITY		D.KNIGHT	
HP 1700		HP 120		HP 2800		HP 44		HP 280		HP 54		HP 70		HP 2500		HP 700		HP 180	
AT 155		AT 100		AT 100		AT 65		AT 130		AT 90		AT 60		AT 120		AT 120		AT 148	
EX 1800		EX 600		EX 460		EX 50		EX 700		EX 130		EX 360		EX 1290		EX 1680		EX 780	
G 600		G 400		G 200		G 30		G 300		G 50		G 270		G 540		G 800		G 300	

SPELLS

NAME	AP	EFFECT
Cura1	3	This cure spell recovers as many as 50 Hit Points.
Fort	6	Increase the defense of a party member by 20 points.
Heal	5	This spell heals warriors from a variety of ailments.
Lk-Up	6	A warrior's luck in battle increase by 20 points.
ATK-Up	15	Recover 50 Hit Point in battle with this spell.
Cura2	6	Use this spell to recover 100 Hit Points.
Hold	8	Make an enemy freeze in its tracks with this spell.
Ag-Up	8	Increase the agility of a warrior by 20 points.
Zom1	5	This spell hits zombies with 120 points of damage.
Cura3	15	A warrior recover 250 Hit Points with this spell.
Warp	2	Use this spell to transport to another location.
Renew	10	This spell revives defeated warriors.
Idle	5	Decrease an enemy's agility by 20 points.
Shield	8	This spell decrease the damage to one warrior by 40%.
Cura4	20	Recover all of the Hit Points for one warrior.
Zom2	15	Cast this spell on a zombie for 180 points of damage.
FortX	14	This spell increases the party's defense by 20 points.
Hush	6	This spell blocks the spell of enemies for 1-4 turns.
Dispel	20	This spells stops magic use on both sides of a battle.
RenewX	30	This spell revives a warrior and recovers all Hit Points.
CuraX	30	All party members are recovered by 250 Hit Points.
Wall	15	Block the spells of an enemy with this defensive measure.
ZomX	35	Every zombie in a battle will receive 300 points of damage.
Exit	20	Transport from a dungeon with this spell.
Flare	3	This fire spell causes 20 points of damage.
Spark	4	Bring down a thunderbolt for 25 points of damage.
Cold	5	A blast of icy air will cause 30 points of damage.
3.5	3	This Richter Scale reading causes 30 points of damage.
Para	10	Stop time for a single enemy with this spell.
Bomb	5	Fire an energy ball at an enemy for 35 points of damage.
Sap	1	This spell drains 10% or 30 points of enemy Hit Points.
Rub	20	This spell completely destroys some weak enemies.
Flame	6	Cause 40 fiery points of damage upon an enemy.
Fry	10	This lightning spell causes 80 points of damage.
Frost	9	Icy air freezes an opponent for 60 points of damage.
5.5	8	A strong quake rocks enemies for 50 points of damage.
Boom	11	Energy balls drop on all enemies for 70 damage points each.
F.Ball	9	Bleu's fire spell causes 90 points of damage.
Storm	11	This spell rains down on all enemies with 95 damage points.
Chill	12	This strongest of the cold spells causes 100 damage points.
Flee	20	Run from some encounters with this spell.
9.5	15	This shocker causes 80 points of damage to every enemy.
Blast	18	An energy ball hits an enemy for 110 points of damage.
Gale	24	Lightning hits every enemy for 130 damage points.
Ice	30	Every enemy receives 150 damage points with this cold front.
Char	36	A dragon blasts every enemy with 180 points of damage.
Nova	42	An explosion blasts every enemy for 200 damage points.
IceX	48	The opponents are fast frozen for 250 damage points.
FireX	30	This barn burner causes 350 damage points for every enemy.
Drain	2	This spell drains 10% or 30 points of Magic from an enemy.
BoltX	30	The most powerful bolt spell causes 400 points of damage.
NovaX	54	This strong spell causes 300 damage points.
Comet	5	This spell hits every enemy for 400 damage points.

ITEMS

NAME	PRICE	EFFECT
Herb	10	Recover 50 Hit Points with this item.
Cure	2000	A warrior recovers all Hit Points.
Antdt	15	This item cures a warrior from poison.
Acorn	30	Recover 20 Magic Points.
M.Drop	10000	This item recovers all party Hit Points.
T.Drop	20	Heal a warrior from a zombie spell.
Charm	150	Take a curse off of a warrior.
Life2	1000	This item brings a warrior back from defeat.
Mrb11	1000	Use this item in a fight for a strong blow.
Mrb12	10000	This item causes a stronger blow than Mrb11.
Mrb13	10	Keep enemies away for a short time with this item.
Worm	50	One type of bait for fishing.
Worm2	100	A more reliable fishing bait.
Shrimp	200	This bait works well.
Urchin	300	This is an even better type of bait.
Shell	500	The best and most expensive fishing bait.
Apple	100	Recover 20 Hit Points with this item.
ProtnA	300	Use this to increase a warrior's attack power.
Antler	100	This will make a warrior recover from poison.
W Meat	800	All members of the party will recover 150 Hit Points.
Life	500	A warrior is brought back from defeat with 1 Hit Point.
Meat	100	All members of the party will recover 70 Hit Points.
B.Stn	20	This sends a thunderbolt down on an enemy.
F.Stn	20	Burn an enemy in a battle with this item.
C.Stn	40	Icy air will hit an enemy when you use this item.
Smoke	100	This item will allow you to run from most encounters.
DkKiss	200	The Dark Kiss can completely annihilate some enemies.
Cure2	3250	All members of the party will recover 250 Hit Points.
ProtnB	300	This vitamin enriched item increase attack power.
Sash	10	Increase the attack power of a warrior by 10 points.
W.Ptn	10	Increase the wisdom of a warrior by 1 point.
S.Ptn	10	Increase strength by 1 point.
HrGlas	—	Change day into night or night into day.
Slab	—	A message is written on this item.
E.Key	—	One of the Goddess Keys.
Clog	—	Increases power by 10 points.
A.Ptn	20	Increases a warrior's agility by 1 point.
L.Ptn	10	This item increases a warrior's luck by 1 point.
V.Ptn	10	Increases a warrior's vigor by 1 point.
DrWarp	—	The Dragon's Warp.
Remedy	—	Use this item as a cure.
WtrJr	—	This Jar holds an incredible amount of Cleansing Water.
Saw	—	Forged from Iron Ore, this item can cut into a forest.
Tablet	—	Use the Tablet to enter the floating island of Agua.
Ring	—	This valuable piece of jewelry has special powers.
*WtrJr'	—	This Jar holds a special type of water.
KngKey	—	This key re-activates the Stone Robot.
Pouch	1000	This Pouch cannot be stolen.
GnPowdr	—	Use this Gun Powder to blow up big rocks in Auria.
LtKey	—	One of the Goddess Keys.
DkKey	—	One of the Goddess Keys.

NAME	PRICE	EFFECT
Mirror	—	This item is connected to the world of Spirits.
Book	—	Karn will learn transformation from this tome.
Srdine	50	A warrior recovers 50 Hit Points.
Mackrl	100	Eat this to recover from poison.
Sole	250	Recover 100 Hit Points with this delicacy.
Trout	500	Recover 150 Hit Points and take away poisons.
C.Fsh	750	This item recovers 200 Hit Points and afflictions.
Snapr	1000	Recover 400 Hit Points and afflictions.
Tuna	2000	Recover from afflictions to full Hit Point potential.
Puffer	5000	This fish is poisonous. Do not eat it.
Rod1	1000	Use this item bait to catch fish.
Rod2	2000	This stronger Rod catches bigger fish.
Rod3	5000	The second best Rod for lake and ocean fishing.
Rod4	10000	The best Rod for lake and ocean fishing.
Rod5	—	With this Rod, you can fish in a well.
I.Ore	—	Bring this to blacksmith to make a Saw.
Key	—	This item allow you into a cave to get a Ring.
Vitamn	500	Use this special elixir as an antidote.
Statue	—	This silver Statue can be used to wake Bleu.
OldEgg	—	Drop this into a volcano to bring forth monsters.
Goods	—	The Goods from Gant can be exchanged for Gills.
Egg	—	This egg attracts GrimFowls.
Sphere	—	This changes Gobi into a Fish (underwater only.)
Gills	—	This allows you to go underwater.
G.Bar	50000	You can purchase Gold Bars in Auria.
Icicle	—	Use this item to cool the hot air in the desert.
Fife	—	This instrument will give you access to Krypt.
Pass	—	You'll need this in order to enter Scande.
B.Part	—	The Broken Part must be repaired.
Parts	—	These items are needed to enter the tower in Scande.
D.Hrt	—	This mysterious item has unknown powers.
Map	—	Pick up the Map in Romero to see the world around you.
List	—	This is a list of weapons.
Wtzit	—	This strange item has an unknown use.
Note1	—	This is a note from the old man who collects weapons.
Note2	—	This is a note from the old woman who collects weapons.
I.Claw	—	You'll need this to make a hole and enter the Guild.
TmKey	—	One of the Goddess Keys.
B.Rang	—	You'll find this Broken Boomerang in the Krypt.
SkyKey	—	One of the Goddess Keys.
Cowl	—	This allows you to understand the people of Tunlan.
Bolster	—	Use this to enter Mogu's dream.
Maestro	—	This instrument allows you to communicate in Tunlan.
G.Fly	—	Toads love this huge Golden Fly.
Oil	—	This is the Oil of a Toad.
M.Cura	—	This is a strange medicine from rats.
Melon	100	Recover full Hit Points with this item.
Fruit	—	This is a delicious fruit with a sweet smell.
P.Fish	10	This fish is poisonous. Don't eat it.
Root	—	Dig around the roots of a tree in Gramor for this medicine.
C.Nut	10	Recover 20 Hit Points with this item.
W.Ant	3000	Recover 20 Magic Points.
Ptnx9	—	A doctor in Carmen prescribes this as a cure for amnesia.